Course Evaluation Checklist:
Mobile App Design Considerations

Please Note: This resource is designed to act as an addendum to the Canvas Community- Course Evaluation Checklist v 2.0.

How To Use The legend in each header references what type of criterion is demonstrated. A ★ rating indicates an **Essential** and standard design component to online learning; a ★★ rating is considered **Best Practice** and adds value to a course; and ★★★ is **Exemplary** and elevates learning.

We know each institution has unique requirements for their courses and we hope this document will serve as a great resource or starting point. *We'd love to hear how you're using this checklist. Please leave comments in the Canvas Community- Mobile App Design Course Evaluation Checklist blog post.*

It's always best practice to review your course(s) in the app. Search "Instructure" to find free teacher and student apps available for iOS and Android.

Mobile Design		★ Essential ★★ Best Practice ★★★ Exemplary
Yes ✔	Criteria	Example
❏ ★	**Text Headers** are included within modules to help guide student navigation. Canvas Guide- Add Text Header ⚲UDL 2.2 Clarify syntax and structure	Text Headers in Module
❏ ★	**Chunk content** into smaller parts and use the module tool to organize Canvas Pages into a table of contents. ⚲UDL 2.2 Clarify syntax and structure	Chunking Content
❏ ★	When possible, Canvas **Pages** are used to present content, instead of linking to external URLs or files in the flow of the module. ⚲UDL 7.3 Minimize threats and distractions	Text Readability- Comparisons
❏ ★★	Instructions and prompts are **platform neutral** to minimize student confusion. ⚲UDL 7.17.1 Optimize individual choice and autonomy	Multiple Device Guidelines
❏ ★★	Students are alerted and given **alternatives** when an unsupported file type is used. ⚲UDL 7.3: Minimize threats and distractions	Access Alternative
❏ ★★★	Use **Requirements** within Modules to give users a visual bookmark of their progress. Canvas Guide- Add Requirements ⚲UDL 2.2 Clarify syntax and structure	Module Requirements

Course Enhancements		★ Essential ★★ Best Practice ★★★ Exemplary
Yes ✔	**Criteria**	**Resource**
❏ ★★	Assessment design takes into account the **additional tools** students have when working on a mobile device - camera, video, audio, file upload, GPS.	Mobile Series Video: Tips to Designing Mobile-Friendly Assignments
❏ ★★★	Assessment design takes into account the ability for students to use the **Mobile Annotations** tool on an assignment that uses an uploaded PDF. Canvas Guide - Submit a PDF assignment with annotations in the Canvas app - iOS and Canvas Guide - Submit a PDF assignment with annotations in the Canvas app - Android	Canvas Live Video: Canvas Mobile Annotations Quick Demo

Resources

CAST (2018). Universal Design for Learning Guidelines version 2.2. Retrieved from http://udlguidelines.cast.org
Going Mobile with Webcourses@UCF. Retrieved February 18, 2020, from https://vimeo.com/134745175

Additional Resources

● Canvas Live Presentation: Canvas Mobile Design, Ryan Seilhamer, UCF
● Canvas Blog: Are Courses Really Mobile First?, Ryan Seilhamer, UCF
● Design a Mobile Ready Course with Universal Design, Kate Miller, CU Online
● Canvas Teacher Mobile Features and Mobile Guides - Canvas Teacher
● Canvas Student Mobile Features and Mobile Guides - Canvas Student

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